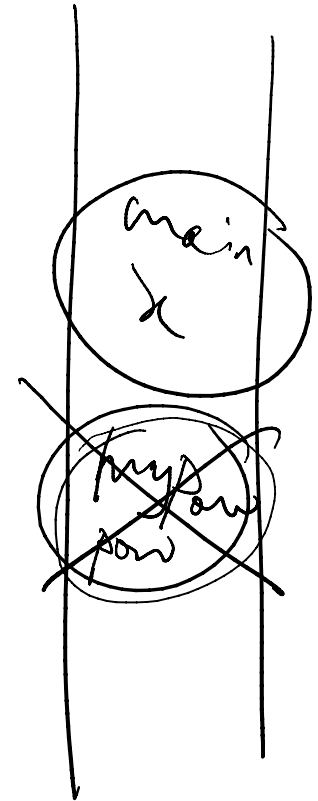
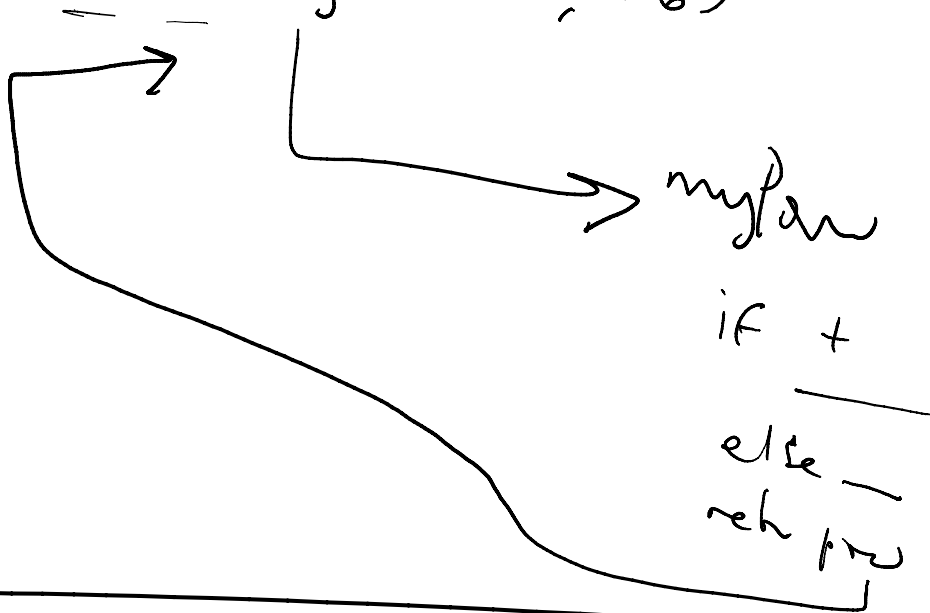
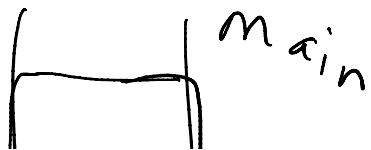
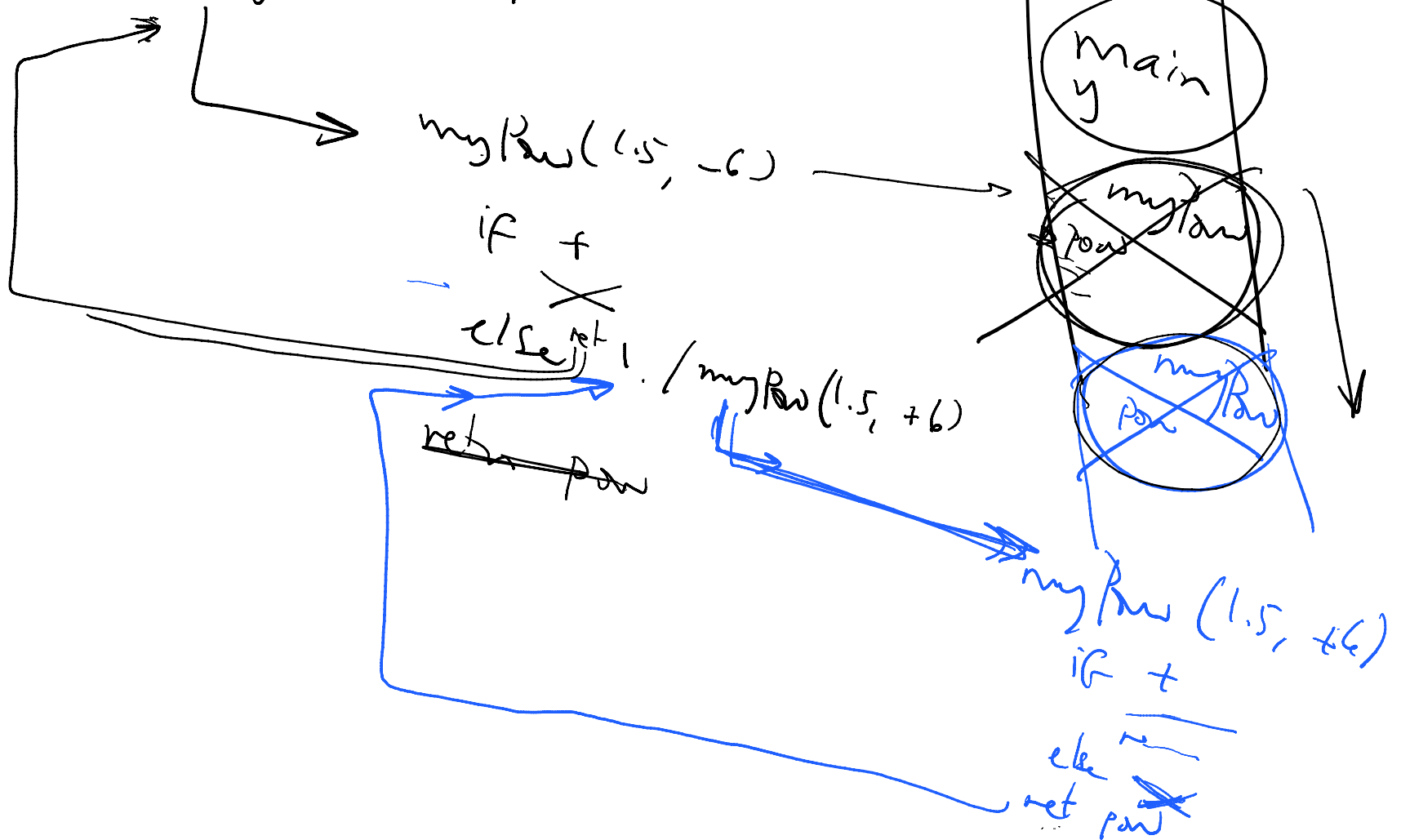


```
main  
double x  
x = mypow(1.5, +6)
```



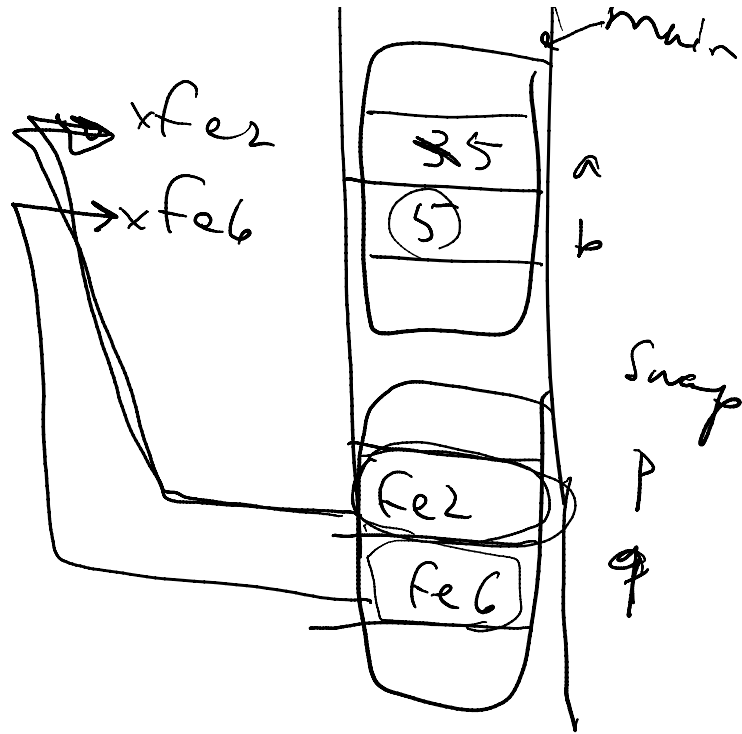
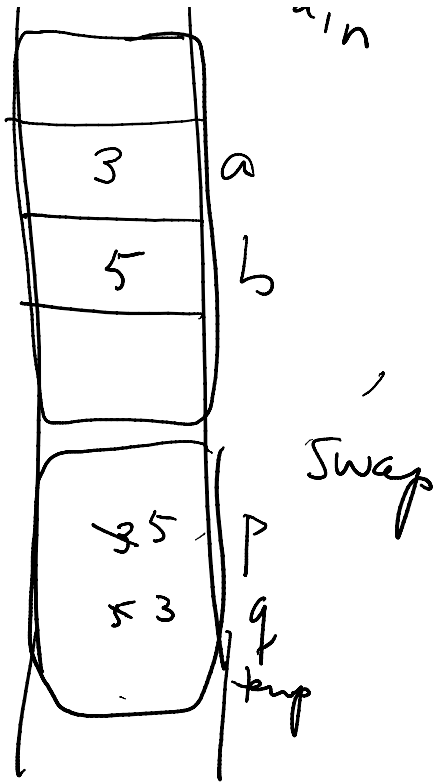
main

$y = \text{myPow}(1.5, -6)$



0xfe2
0xfe6

0xff0
0xff8



temp = *p;
~~*p = temp~~
*p = *q